

BATTLETECH™

BATTLEMECH RECORD SHEET

'MECH DATA

Type: Emperor EMP-6A-EC

Movement Points: **Tonnage:** 90
Walking: 3 **Tech Base:** Mixed
Running: 5 **Rules Level:** Standard
Jumping: 3 **Role:** Sniper
Engine Type: 270 XL

Weapons & Equipment Inventory

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	LB 10-X AC (C)	LA	2	10	—	6	12	18
[DB,C/F/S]								
1	ER Large Laser (C)	LA	12	10 [DE]	—	8	15	25
1	LB 5-X AC (C)	RA	1	5 [DB,C/F/S]	3	8	15	24
1	Streak SRM 4 (P)	RA	3	2/Msl [M,C,S]	—	3	6	9
1	Medium Pulse Laser (IS)	LT	4	6 [P]	—	2	4	6
1	ER Large Laser (C)	RT	12	10 [DE]	—	8	15	25
1	Medium Pulse Laser (IS)	RT	4	6 [P]	—	2	4	6

Ammo: (LB-10X) 20, (LB-10X Cluster) 20, (LB-5X) 20, (LB-5X Cluster) 20, (Streak SRM 4) 25

BV: 2,165



WARRIOR DATA

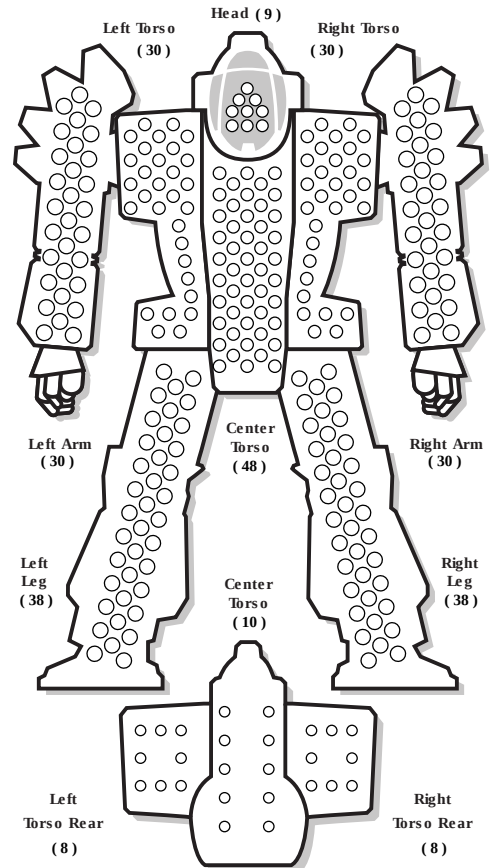
Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

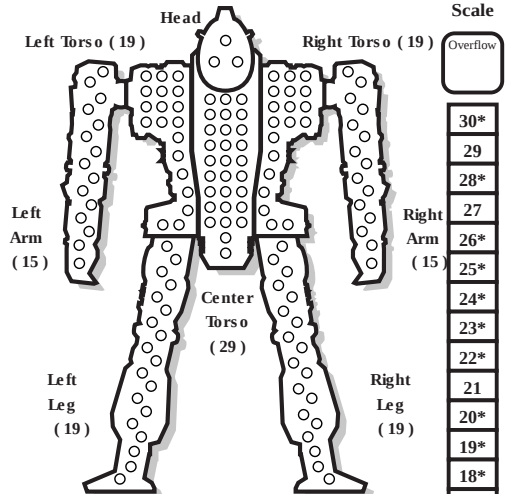
ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM

Standard Structure



Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0

CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

1-3

- LB 10-X AC [Clan]
- LB 10-X AC [Clan]
- LB 10-X AC [Clan]
- LB 10-X AC [Clan]
- LB 10-X AC [Clan]
- ER Large Laser [Clan]

4-6

Left Torso (CASE)

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

1-3

- Medium Pulse Laser
- Ammo (LB-10X) 10
- Ammo (LB-10X) 10
- Ammo (LB-10X Cluster) 10
- Ammo (LB-10X Cluster) 10
- CASE

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Jump Jet
- Roll Again

Head

- Life Support
- Sensors
- Cockpit
- Roll Again
- Sensors
- Life Support

1-3

Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Gyro
- Gyro
- Gyro

4-6

- Gyro
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Jump Jet
- Roll Again

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○



Damage Transfer Diagram

Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

1-3

- LB 5-X AC [Clan]
- LB 5-X AC [Clan]
- LB 5-X AC [Clan]
- LB 5-X AC [Clan]
- Streak SRM 4 (P) [Clan]
- Streak SRM 4 (P) [Clan]

4-6

Right Torso (CASE)

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

1-3

- ER Large Laser [Clan]
- Medium Pulse Laser
- Ammo (LB-5X) 20
- Ammo (LB-5X Cluster) 20
- Ammo (Streak SRM 4) 25
- CASE

4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Jump Jet
- Roll Again

HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 14 (28)
30	Shutdown	○○○○
28	Ammo Exp, avoid on 8+	○○○○
26	Shutdown, avoid on 10+	○○○○
25	-5 Movement Points	○○○○
24	+4 Modifier to Fire	○○○○
23	Ammo Exp, avoid on 6+	○○○○
22	Shutdown, avoid on 8+	○○○○
20	-4 Movement Points	○○○○
19	Ammo Exp, avoid on 4+	○○○○
18	Shutdown, avoid on 6+	○○○○
17	+3 Modifier to Fire	○○○○
15	-3 Movement Points	○○○○
14	Shutdown, avoid on 4+	○○○○
13	+2 Modifier to Fire	○○○○
10	-2 Movement Points	○○○○
8	+1 Modifier to Fire	○○○○
5	-1 Movement Points	○○○○